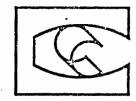
Compucelor Corporation



Thank you for purchasing a COMPUCOLOR II. We believe that we have designed the best and most sophisticated home computer currently being offered by any company. It is not just a game machine; it is a complete integrated computer system that is capable of an enormous variety of functions.

This information packet will help you get started in personal computing. There is a page that describes the normal operation of the COMPUCOLOR II so that you'll know what to look for when the machine is turned on. We have enclosed an order blank so you can easily request any additional equipment you may want, and a description of the Library Sof-Disk Albums that will give you a good idea of what each one does. (Please be sure to read the Purchase and Shipping terms as listed below before ordering.) We would appreciate your taking the time to fill out the warranty card included in this packet. We need it to register your machine and its warranty, and our receipt of the card entitles you to a free 6 months subscription to ColorCue, the COMPUCOLOR II users' newsletter.

Thank you again for your purchase and enjoy your new COMPUCOLOR II.

PURCHASE TERMS:

Cash in full with order. If a unit has not been shipped within 30 days of receipt of payment, money will be refunded upon request.

SHIPPING:

Shipping and handling is \$45.00 per unit, plus 5% of order for all other purchases. For example, the purchase of one unit and \$500 of Sof-Disk Albums, manuals, or any other peripherals would require \$45 + 5% x \$500 or \$45 + \$25 = \$70 handling and shipping. Optional keyboards sent in place of the standard model require no additional shipping charge.

Unless otherwise specified, shipments will be made by Air Freight.

WARRANTY:

90 Days-Parts and labor. Should your machine require service under the warranty, contact your local dealer. Most dealers are authorized to perfom warranty work. If not, they will arrange to have your unit returned the factory. All warranty repairs may be shipped to the factory COLLECT. All returns to the factory must have a Return Authorization Number, which can be obtained by calling the factory at (404) 449-5879.

All Computer Programs are sold on an "AS IS" basis without Warranty

SPECIAL NOTE TO CUSTOMERS

For COMPUCOLOR II Serial #100800 and Up

We hope you will enjoy using your Renaissance Machine. New users often have questions about how the screen should look or how the Disk Drive should operate. The following list will answer some of these questions.

- 1. Computer circuits are highly susceptible to static electricity discharge. It is recommended that you ground yourself prior to turing on the computer or touching the keyboard or any wires. This can be done simply by touching the metal inside the disk drive door before you turn the COMPUCOLOR II on. The keyboard is especially sensitive to static discharge.
- 2. Because the Disk Drive head is extremely sensitive, the unit should not be placed near any large metallic objects. It should especially not be placed on a metal table, or near an operating television set.
- 3. If you experience READ errors, it may be caused by the media. Therefore, as a precaution, all programs are recorded on both sides of the Sof-Disk. Try turning the disk over and reading the second side. Compucolor Corporation guarantees the performance of only one side of any Sof-Disk.
- 4. Do not leave a Sof-Disk in the unit when power is turned off or on. Leaving a disk in the unit can destroy the format and/or erase programs on the disk. Having the disk drive door open while turning the power switch will not provide the necessary protection.
- 5. Because there is no high voltage regulation, you may notice that blinking characters seem to change the size of the screen display slightly.
- 6. The horizontal ripple that some users occasionally notice is a result of the screen picture not being synchronized to the 60Hz line frequency.
- 7. The COMPUCOLOR II incorporates a switching power supply for line voltage isolation. As a result there is some horizontal character jitter and vertical interference on the screen.

Compucator Corporation



COMPUCOLOR II SOF-DISK LIBRARY

The COMPUCOLOR II Sof-Disk Library offers a wide selection of programs that will provide entertainment, education, and simplification of household and financial tasks. The following catalog describes the contents of each Sof-Disk Album available from Compucolor Corporation. Start your collection now by ordering your family's favorites.

1. SAMPLER (990002) (8K)

- 1.DEMONSTRATION PROGRAM--Offers sample displays and describes COMPUCOLOR II features.
- 2.CONCENTRATION -- A game for two players derived from the game show.
- 3.ONE-ARMED BANDIT--The popular gambling game. Test your luck against the COMPUCOLOR II slot machine.
- 4.BIORHYTHMS--For true believers, or just for fun. Charts critical days and curves of your emotional, physical, and mental ups and downs.
- 5.LOAN SCHEDULE--Knowing the following: principal, interest, number of payments; the program calculates the amount of payments and displays a payment schedule.
- 6.DIAGNOSTICS--Provides a complete user memory test for the COMPUCOLOR

2. HANGMAN (990003) (8K)

- 1.HANGMAN--Classic word game. Improves vocabulary and spelling skills. If you miss, the COMPUCOLOR II will hang you right on the screen!
- 2.MATH TUTOR--Improve your mathematics and logic skills. Presents problems in addition, subtraction, multiplication and division. Five levels of difficulty.
- 3.TWO TO TEN-COMPUCOLOR II deals the cards. Try to reach a sum total including a "mystery number" hinted at by the computer.

3. OTHELLO (990004) (8K)

- 1.OTHELLO--Outflank your opponent's position to end up with the majority of spaces on the board in your color. Play with another person, challenge the computer, or pick up playing tips by watching the COMPUCOLOR II play itself.
- 2.MATH DICE--Elementary addition game for pre-schoolers
- 3.CONCENTRATION (LETTERS)--A game for two players derived from the TV game show.
- 4.CONCENTRATION (NUMBERS)--A fun way to help children learn to add-it even sharpens adults' skills.

4. MATH TUTOR (990005) (8K)

- 1.MATH TUTOR--Improves your mathematics skills. Presents problems in addition, subtraction, multiplication and division. Five levels of difficulty.
- 2.CHECKBOOK--Updates your checkbook balance and provides income tax data compilation by category for instant retrieval.
- 3.RECIPE PROGRAM--stores and retrieves your favorite recipes by name. Provides instant portioning of ingredients for any number of guests.
- 4.MATH DICE--Elementary addition game for pre-schoolers.
- 5.BIORHYTHMS--For true believers, or just for fun. Charts critical days and curves of your emotional, physical, and mental ups and downs.

5. CHESS (990006) (8K)

- 1.CHESS--A great way to learn the game or improve your tactics. Program will allow you to make smart moves or inept moves, but not incorrect ones.
- 2.ACEY-DUECY--The COMPUCOLOR II plays the casino dealer and deals two cards; you bet on whether or not the next card will be between the first two.
- 3.LINE FIVE--a challenging game for one or two players. Be the first to have five squares in a row.
- 4.BIORHYTHMS--For true believers, or just for fun. Charts critical days and curves of your emotional, physical, and mental ups and downs.

6. STAR TREK (990007) (8K)

- 1.STAR TREK--A game played exclusively on computers, inspired by the TV series. It is up to you as Captain Kirk to rid the galaxy of the evil Klingons!
- 2.LUNAR LANDER--Land your module on the moon before your fuel supply is exhausted. Be careful, you might crash.
- 3.SHOOT--Artillery game for two players. Each selects amount of gun powder and firing angle. Shoot!
- 4.TIC-TAC-TOE--A three dimensional version of the familiar game.

7. BLACKJACK (990008) (8K)

- I.BLACKJACK--Try out your game system on the computer before you head for the tables. Let COMPUCOLOR II deal the cards. It will keep track of all bets, wins, and losses. The program lets you split, double down, and make insurance bets.
- 2.ROULETTE--Just like Las Vegas! Bet on even, odd, red, columns, or pick your own lucky number. The COMPUCOLOR II will spin the wheel and record your winnings.

- 3.SLOT MACHINE--Set your wager, pull the handle and try to avoid the lemons.
- 4.HORSE RACE--It's post time! Place your bets and root for your favorite as they race across the screen.
- 5.DRAG RACE--Design your own dragster. You specify the horsepower, rear-end ratio, tire width and diameter. Race against a friend or the COMPUCOLOR II.

8. CUBIC TIC TAC TOE (990009) (16K)

- 1.CUBIC TIC-TAC-TOE--A three-dimensional version of the familiar game. You can select any of five levels of difficulty.
- 2.SWARMS--Your assignment is to rid the land of killer bees with the arsenal provided for you by the COMPUCOLOR II.
- 3.TRADER--Learn the principles of economics in this adventurous intra-galactic buying and selling game.
- 4.BLUFF--A card guessing game. Does your ESP work against the COMPUCOLOR II?

General Finance and Business

1. PERSONAL FINANCE (990010) (16K)

Get the edge in your financial dealings. Figure out what you're really paying for that car or house. This program will calculate annuities, interest rates, and mortgage payments by several popular methods.

3. BONDS (990012) (16K)

This program is designed for the serious investor. It offers considerable flexibility by allowing you to change variables and see their effect on bond price or yield. Dates can be entered as real dates or as time to maturity. Callable bonds are handled by this powerful program with room for up to five (5) call dates. Hit a single key and the program will print the Bond Amortization Schedule.

4. EQUITY (990013) (16K)

If your business owns or is purchasing equipment, this program could be a real money-saver. The disk contains two complex programs; Depreciation and Capitalized Costs.

- 1. DEPRECIATION -- Depreciate your equipment by any one of five popular methods: (1) straight line, (2) double-declining balance, (3) constant percentage, (4) sum of the digits, and (5) Sink-Fund method.
- 3.CAPITALIZED COST -- this program will figure out the true cost of each asset. It will calculate the capitalized cost and periodic changes of up to three assets sumultaneously to determine the best option. In addition, the COMPUCOLOR II will quickly solve for any variable in the capitalization equation.

PERSONAL INCOME TAX '78 (990017) (16K)

Need some timely help with your 1978 return? Let the COMPUCOLOR II do it. It will perform the required calculations for the FORM 1040 and Schedule A. Its color-coded lines make entry quick and fool-proof. If you must use other forms, you can easily input their result. The program directs you to the proper tax table. All you do is enter the amount. For ease of use, the computer uses the same line numbers as the actual IRS forms. In addition, you can save or retrieve up to five files containing your tax data.

ASSEMBLER (990014) (16K)

Converts source programs created on the COMPUCOLOR II Text Editor into 8080 object code, and checks syntactical errors. Because of the unique features of the COMPUCOLOR II's File Control System, the source and object program sizes are limited only by the available disk space, and not by the available memory.

TEXT EDITOR (990015) (16K)

The Text Editor is a RAM program designed to facilitate the generation and correction of source programs and other text files. File sizes are limited only by the disk space available and not by the buffer size.

PERSONAL DATA BASE (990016) (16K)

Complex programs like this used to be available only for large computers, but we now have it for your COMPUCOLOR IL. With it you can easily create your own data management system. Create, save, and easily access a mailing list, insurance inventory, etc. You can also selectively search your data. For example, you can retrieve a list of all your customers who live in Georgia and have made a purchase in the past 12 months.

THE DRAWING BOARD

Compucolor Corporation has released a schedule for some new Sof-Diks. It's an exciting group of programs and there's something for everyone no matter what your preference.

Starting the first of April, Compucolor will release a series of statistical Sof-Disks at the rate of one per month. These Albums will cover basic statistics and plotting, regression analysis of variance, and time series.

In mid-March the War Strategy Album will be ready. It will have Guns, a real time anti-aircraft game; Battleship; and some other favorites.

The SHARKS Sof-Disk, which will be ready in March, will have (along with Sharks, of course) two ancient classical games, Kalah and Towers.

April will mark the start of a series of educational Sof-Disks which will contain a Geometry unit, some vocabulary-building exercises, and other educational programs.

		ORDER FOUNTITY	RM PRICE	SUB-TOTAL
.8CC23	_		\$1495.00	\$
8CC24	Compucolor II Model 4, 16K		\$1695.00	
8CC25	Compucolor II Model 5, 32K		\$1995. 00	
01001	Standard Keyboard, 72 Key)	nnn urmu	ATT INTER	
90002 9920 7	Sof-Disk - Sampler) INCLU Instruction Manual)	DED WITH	ALL UNITS	
		101001 9	Standard Koy	hoand)
	L KEYBOARDS (To be sent in place of CCN Keyboard, 101 Keys	101001 2	\$ 135.00	
	CCNF Keyboard, 117 Keys		\$ 200.00	
DDITIO	NAL OPTIONS			
	Add on Single Disk 51.2K Bytes		\$ 400.00	
10044			\$ 50.00	
	16K RAM Module (Models 3 & 4 only)		\$ 375.00	
99207			\$ 3.00	
99208	Maintenance Manual	•	\$ 50.00	
99209	Programming and Reference Manual		\$ 25.00	
90001	Sof-Disk Formatted (Twin Pack)			
90002	Sof-Disk Sampler		\$ 19.95 \$ 19.95	
90003	Sof-Disk Hangman	•	\$ 19.95	
90004	Sof-Disk Othello		\$ 19.95 \$ 19.95	
90005	Sof-Disk Math Tutor		\$ 19.95	
990006	Sof-Disk Chess (16K)		\$ 19.95	
990007	Sof-Disk StarTrek		\$ 19.95	
90008	Sof-Disk BlackJack		\$ 19.95	
990009	Sof-Disk Cubic Tic-Tac-Toe (16K)		\$ 19.95 \$ 19.95 \$ 19.95	
990010	Sof-Disk Personal Finance Vol. 1		\$ 19.95	
990011	Sof-Disk Personal Finance Vol. 2		\$ 19.95	
99 0012	Sof-Disk Bonds (16K)		\$ 19. 95	
990013	Sof-Disk Equity (16K)	-	\$ 19. 95	
9 90014	Sof-Disk Assembler (with Manual-16)		\$ 24.95	
9 90015	Sof-Disk Text Editor(w/Manual-16K)	\$ 24. 95	
990016	Sof-Disk Personal Data Base		\$ 29.95	
990017	Sof-Disk Income Tax '78 (16K)		\$ 29. 95	
010047	Spare Parts Kit - Analog			
01 0048	Spare Parts Kit - Digital		\$ 100.00	
999001	Freight			
	(\$45 per computer, plus 5% on all (unless otherwise specified, ship)	ment is b	y Air Freigh	nt)
Califor	rnia, Georgia, and New York Residen	ts must a	dd sales ta	(
TOTAL			;	\$ <u></u>
Special	Shipping Instructions, if any			
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T ELEPHO	ONE # (HOME)			
(BUSIN	ESS)		**************************************	ZIP
WARRAN be shi Return	-Cash with order. TY90 Days Parts and labor at fact pped to the factory COLLECT. All r Authorization Number, which is obt mputer Programs sold on an "AS 15"	eturns to	the factor calling (40	y must have 4) 449-5961
ORDER	MUST BE SIGNED FOR ACCEPTANCE			

SIGNATURE

CC217-179

COMPUCOLOR CORPORATION WARRANTY CARD

Welcome to the world of home computing! In order that we may enter your free six months subscription to ColorCue, the COMPUCOLOR II user's group newsletter, please fill out this warranty card as completely as possible and mail it to us within 10 days of purchase. Thank you.

1.	. Model# Da	te of Purchase				
2.	. Place of purchase		;			
3.	. Name					
4.	. Address					
	CitySt	ate	Zip			
	FOLDFOLD	FOLD	FOLD			
5.	Where did you first see or hear about the COMPUCOLOR II?					
	magazine (name)show (where)					
	store (name)o	ther				
6.	. What options, if any, do you plan to (Please circle all that apply)	buy within the next	two years?			
	1) external disk drive 2) 4) formatted Sof-Disks 5) 6) Compucolor Library Sof-Disks 7)	Maintenance Manual Programming Manual other	3) printer			
7.	Which sort of program would you be most likely to buy if it were made available? (Please circle all that apply)					
	1) games of skill 2) g 3) educational(elementary) 4) e 5) educational(adult) 6) h 7) financial management 8) o	ousehold management				
	FOLDFOLD	FOLD	FOLD			
8.	Which of the following Computer/Electronics magazines do you subscribe to or read regularly? (Please circle all that apply)					
	1) BYTE 2) Creative Computing 3) Interface Age 4) Datamation 5) Radio Electronics 6) Popular Electronics 7) Kilobaud 8) Others					
9.	9. What is your age?					
	under 15 15-20 21-28 29-35	36-45 46-55 over	55			
10. What is your occupation?						
11.Including yourself, how many people are in your household?						
1	12. Which issue of ColorCue was included (Circle one)	•	JAN FEB MAR APR MAY JUN JUL AUG SEP OCT NOV DEC			

Thank you for your time and enjoy your Renaissance Machine!